



Thanks for judging at CodeDay!

CodeDay is an event which helps students fall in love with coding. Our attendees come in with a wide variety of skills. You'll likely meet both total beginners and those who are very advanced. Your job is to recognize the students who were the most ambitious and creative.

Sunday Morning Schedule:

- **9am:** Judges walk around, talk to teams, and demo projects.
- **10am:** Judges deliberate while students are presenting demos.
- **~11:30am:** Awards

How Judging Works:

Instead of watching the demos, judges make decisions by walking around and talking to teams. Make sure to ask what they made, as well as questions about their background.

During student demos, you'll meet with the other judges to deliberate.

Awards:

You'll need to present awards for –



(1st Place)
Best in Show



(2nd Place Game)
**Best in Class -
Game**



(2nd Place App)
**Best in Class -
App**



(Judges' Awards)
2x Special Prize

Judging Criteria

1. Difficulty and Effort:

How difficult was the project for the specific team? Did they push themselves?

2. Creativity and Fun:

Is this a weird and unique, or another "Uber for X"?

3. Polish:

Things which show they care.

Please do NOT ask questions about, or judge teams on, business models, customer development, or pitch decks.

Take some notes to remember your teams:



<p>Example Team (Space Game)</p> <ul style="list-style-type: none">- Goal: land a manned probe on sun- Mostly beginners- Great tutorial level <p>★ Best in Show?</p>		